Characterizing the Transport Behaviour of the Short Message Service

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Takeaways

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- Design and implement an efficient and reliable SMS-based data transport protocol

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 - endpoint addressability

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 - Network communication often a secondary concern

• Cellular data services

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 - poorly supported and not universally available

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 - Maximize data throughput

Outline

- Channel characterization
- Transport protocol design
- Evaluation

Previous work



Service center





• Zerfos (IMC 2006)

Previous work



Delay and loss rate



• Zerfos (IMC 2006)



 We examine channel properties from the perspective of mobile devices using the service as mass message senders

Our work



 We examine channel properties from the perspective of mobile devices using the service as mass message senders



controller












































Base station and controller



Service center





station and controller







Base station and controller



Service center





Base station and controller







Base station and controller



Service center



Base station and controller Page and dedicated channel request







Base station and controller

Transmit time



Service center







Source



Base station and controller



Service center



Base station and controller









station and controller

Transmit time



Source







Intra-burst time

Transmission index

Network interface

Intra-burst time



Transmission index

Network interface

Intra-burst time

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Network interface

Intra-burst time

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 Transfer repeated bursts of messages between pairs of stationary BlackBerrys and USB tethered Nokia cell phones



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- See paper for details of variable isolation and experiment methodology

Summary of key results

Finding

Design impact

Transmission time

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Finding	Design impact	
Transmission time		
Transmission time is	Protocol does not need to	
independent of intra-burst	regulate message	
time, index, time-of-day.	transmission.	

Summary of key results

Finding	Design impact	
Transmission time		
Transmission time is independent of intra-burst time, index, time-of-day.	Protocol does not need to regulate message transmission.	
Message loss		
Loss rate independent of experiment parameters. (0 - 4%)	Messages are more likely to be highly delayed and reordered than lost.	

Finding	Design impact	
Message reordering rate		
Messages are reordered at a mean rate of 3.4%.	The protocol must be tolerant of message reordering.	

Finding	Design impact	
Message delay		
Delay is independent of intra- burst size.	Protocol does not need to regulate message transmission.	

Finding	Design impact	
Message delay		
Delay is independent of intra- burst size.	Protocol does not need to regulate message transmission.	
Delay is highly correlated with the network interface and time-of-day.	The protocol must tolerate highly variable delay.	



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 - Bi-directional SMS communication
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 - Message reordering (~45%)
 - Losses are frequent (> 20%)
Outline

- Channel characterization
- Transport protocol design



- Goals
 - Minimize message overhead

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 - Maximize throughput

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 - Minimize message overhead
 - Maximize throughput
- Flow control and error control
 - Simplified version of NETBLT: SMS-TP

SMS-TP





SMS-TP Fragment I

SMS-TP

Fragment	
Selective ACK	
22	
	<section-header></section-header>

SMS-	-TP
Fragme	D1
Selective	ACK Waits and avoids bidirectional communication
23	

















SMS-TP (receiver)





SMS-TP (receiver)



90% of messages are delivered within β x mean inter-arrival time







delivered within









SMS-TP (sender)













Outline

- Channel characterization
- Transport protocol design

Implementation

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 - CLDC compliant Java library

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 - Free for download

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SMS-TP SMS-TP















Outperforms existing by a factor of two due to consolidation of ACKs

8.5% off calculated optimal

Pipelined transmission results in:

545% increase in performance





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 - Loss rate

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Loss rate: 1% - 10%



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Delay and loss have a negligible impact on message overhead - except under high loss and high delay situations

A loss rate increase has statistically insignificant impact on throughput

6 fold increase in delay, 50% decrease in throughput

50% better than stop-and-wait in a well provisioned network

X

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Message overhead

Tuesday, September 14, 2010

Data throughput

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 - Reduces message overhead by 50%
 - Increases throughput by as much as 545%

Why not TCP?

- Significant delays
- Messages rarely lost
- Reordering is common
- Does not suffer from congestion drops

Questions?